

FINISH S2



APPLICATIONS

Screen filler (block-out) for use with solvent-based or plastisol ink.

GENERAL CHARACTERISTICS

- Blue, high solids liquid filler
- Water-based, solvent resistant
- Offers increased durability and spreads smoothly and uniformly for optimum drying and filling
- Optimal transparency
- Does not contain solvents and can be removed with water
- Non-hazardous and biodegradable.

DIRECTIONS FOR USE

On the substrate side of the screen, spread Finish S2 evenly over desired area of mesh and stencil

with a straight edge. A squeegee or a plastic spreader is typically used. Filler may be thinned with water for retouching pinholes with a brush. To reclaim, remove with water.

HEALTH AND SAFETY

Before using, refer to appropriate material safety data sheets.

STORAGE

When sealed in the original container and stored in cool conditions, Saatichem products will maintain their original properties for one year from the date of production.

PACKAGING

Available in one and five kilogram containers. In North America, available in one, five, and fifty US gallon containers.

WARRANTY AND LIMITED REMEDY

The directions, recommendations and specifications contained in this Technical Data Sheet are meant as a guide to the use of the product and shall not bind the company. Product specifications are subject to change without notice.

The following is made in lieu of all other expressed or implied warranties, including any implied warranty of merchantability or fitness for a particular purpose: all Saatichem manufactured liquid products are warranted to be free of defects in materials and manufacture and to meet the specifications stated in Saatichem applicable Product Bulletin. Saatichem will replace or refund the price of any Saatichem manufactured liquid product that does not meet this warranty within the applicable warranty period.

The remedies are exclusive. In no case shall Saatichem be liable for any other direct or indirect damage or loss, including without limitation any incidental, special, or consequential damages or any material costs or labor charges incident to the removal or replacement of any mesh, screen, ink, substrate, finished graphic or any other item.